



# Learning Multi-sensory Fusion for Road Traffic Prediction on Resource-limited Devices

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# Outline

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- Road traffic control basics
- Learning multisensory fusion for road traffic prediction
  - Basic principle
  - Neuronal learning and fusion
  - Inference
- Real-world example on limited resources devices
- Conclusions



# Road traffic congestion

## The German cities with the worst traffic jams

Hours lost per driver due to traffic jams in 2018



@StatistaCharts Source: INRIX



## Year 2018 in Berlin

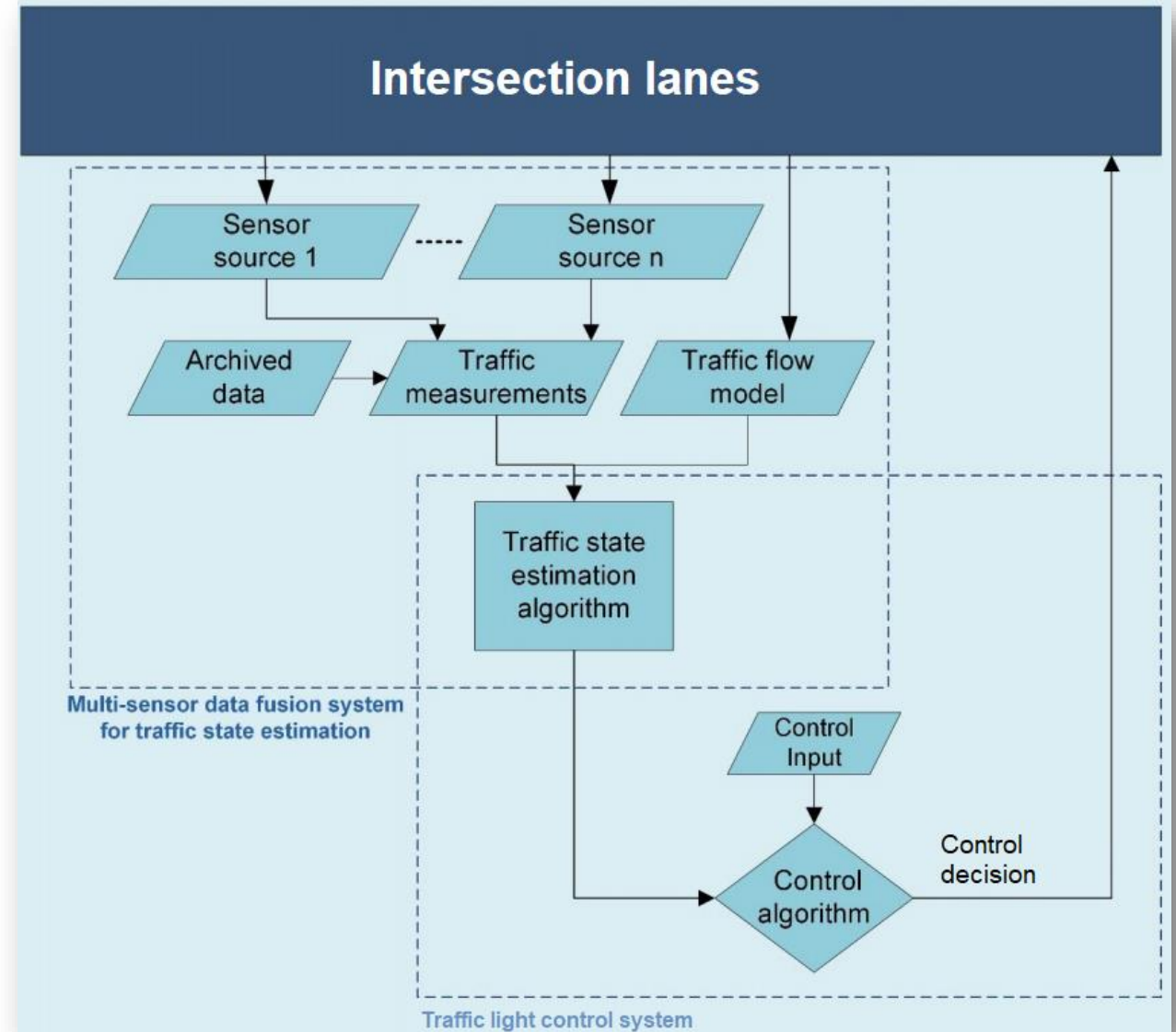
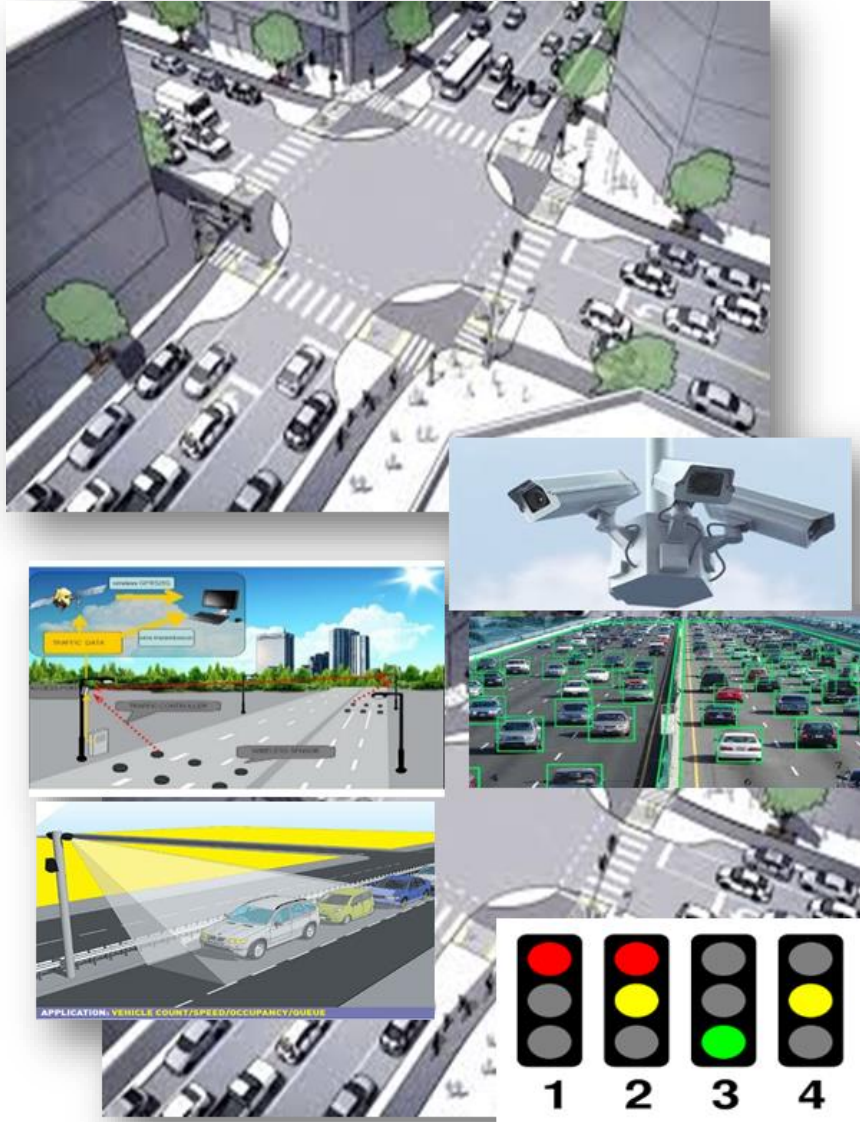
- Total of 1.5 million Km jam
- Total of 154 h time lost/driver

## Year 2018 in Germany

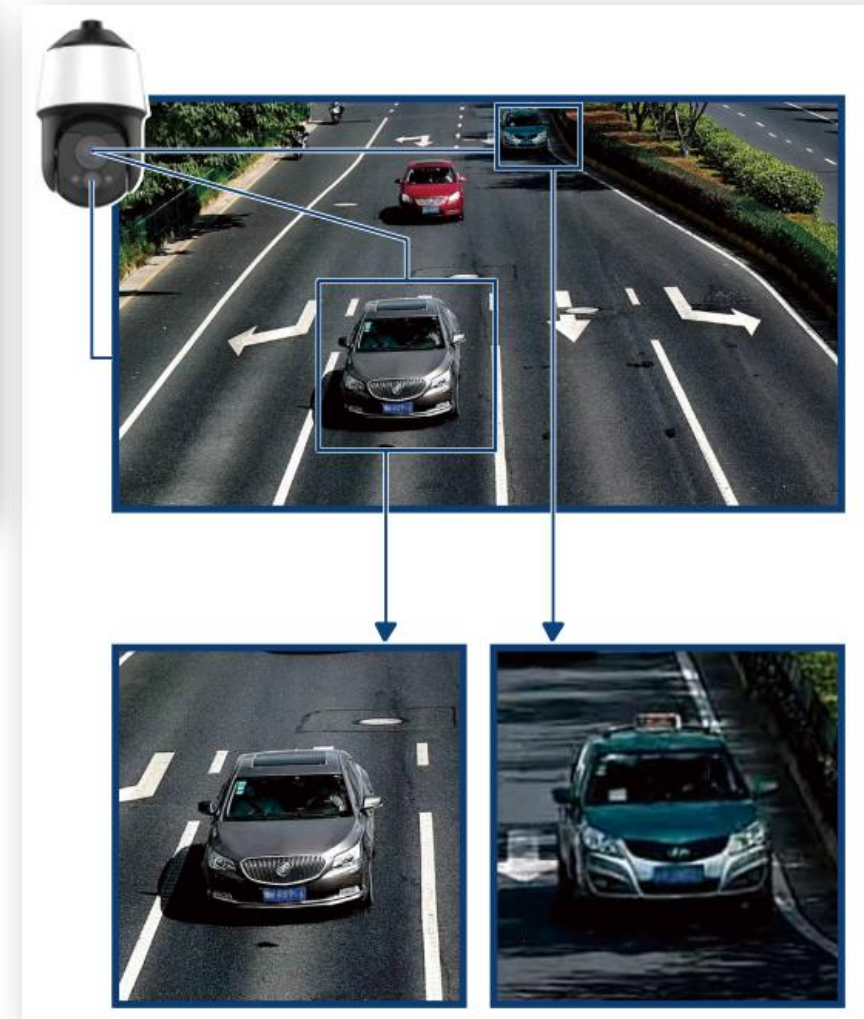
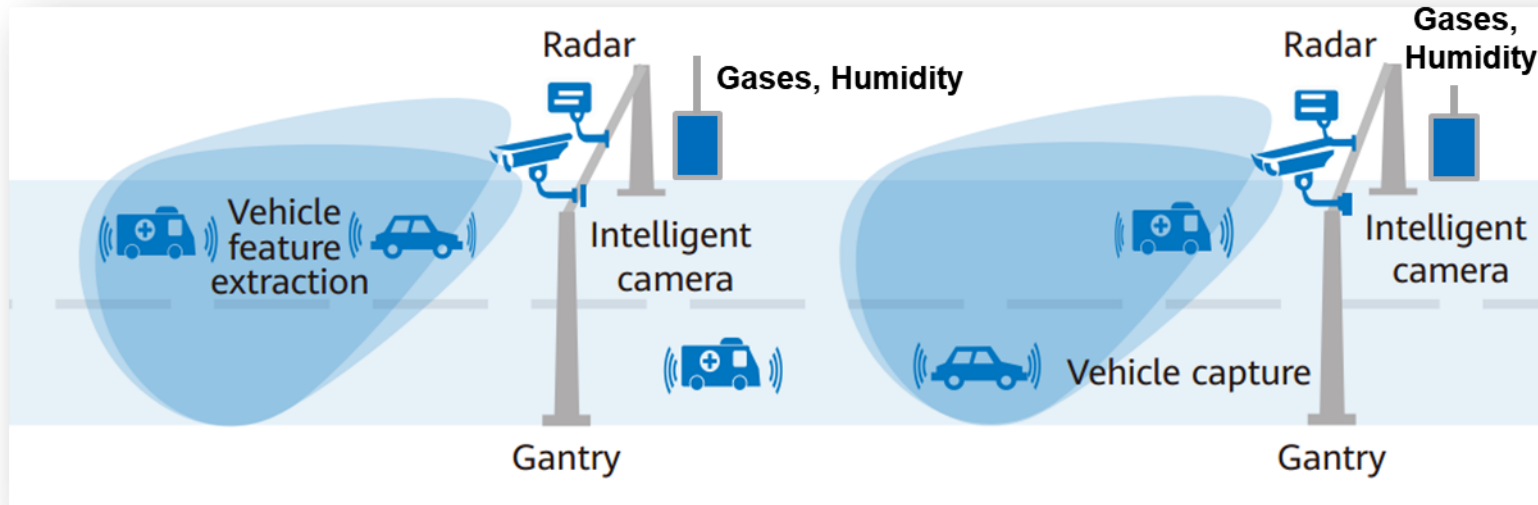
- Average 120 h time lost/driver
- Economic loss 1,052 €/driver



# Road traffic control

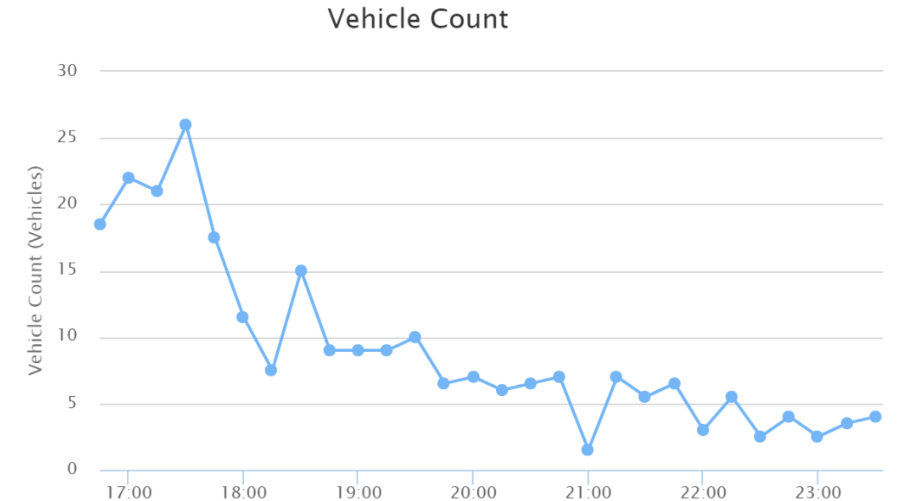
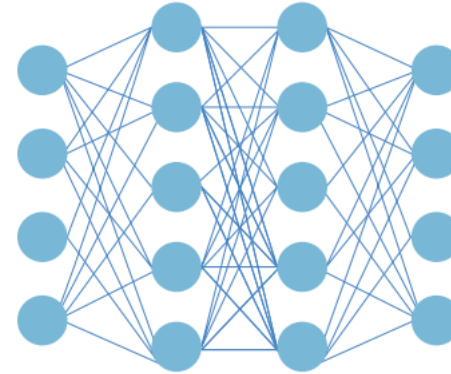
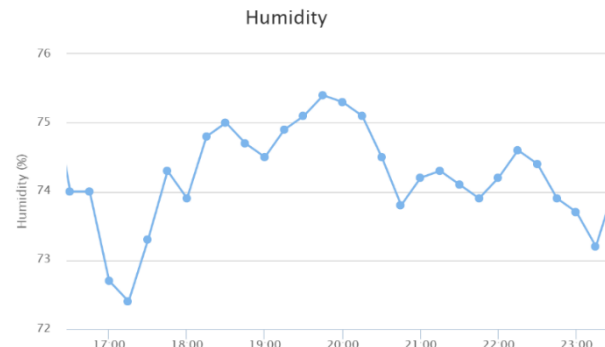
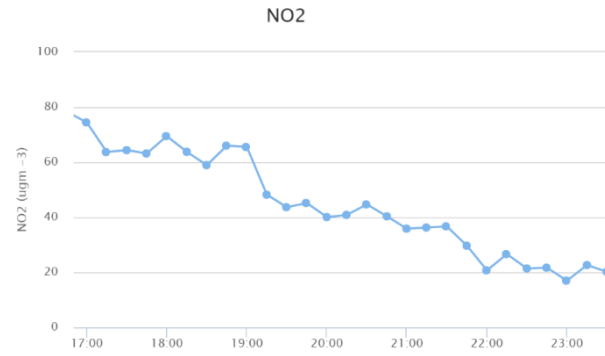


# Road traffic control



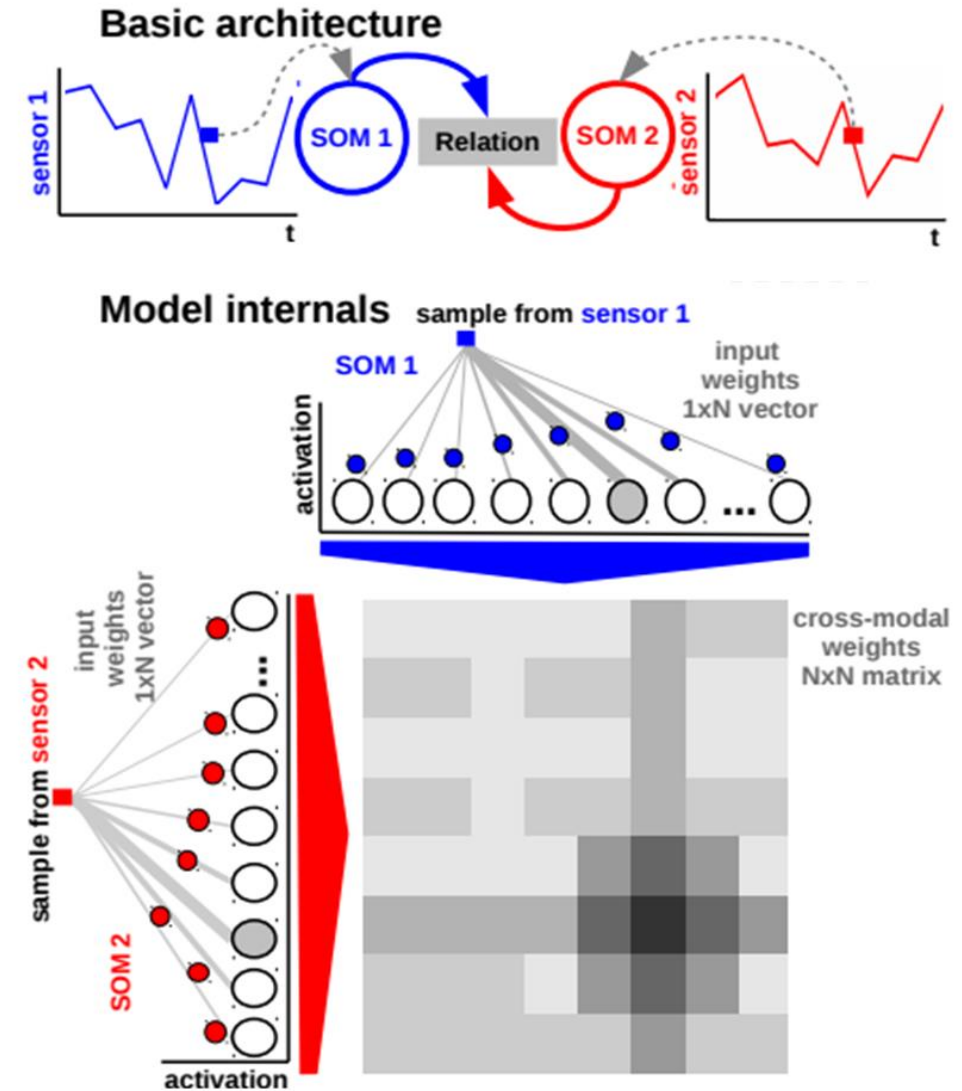
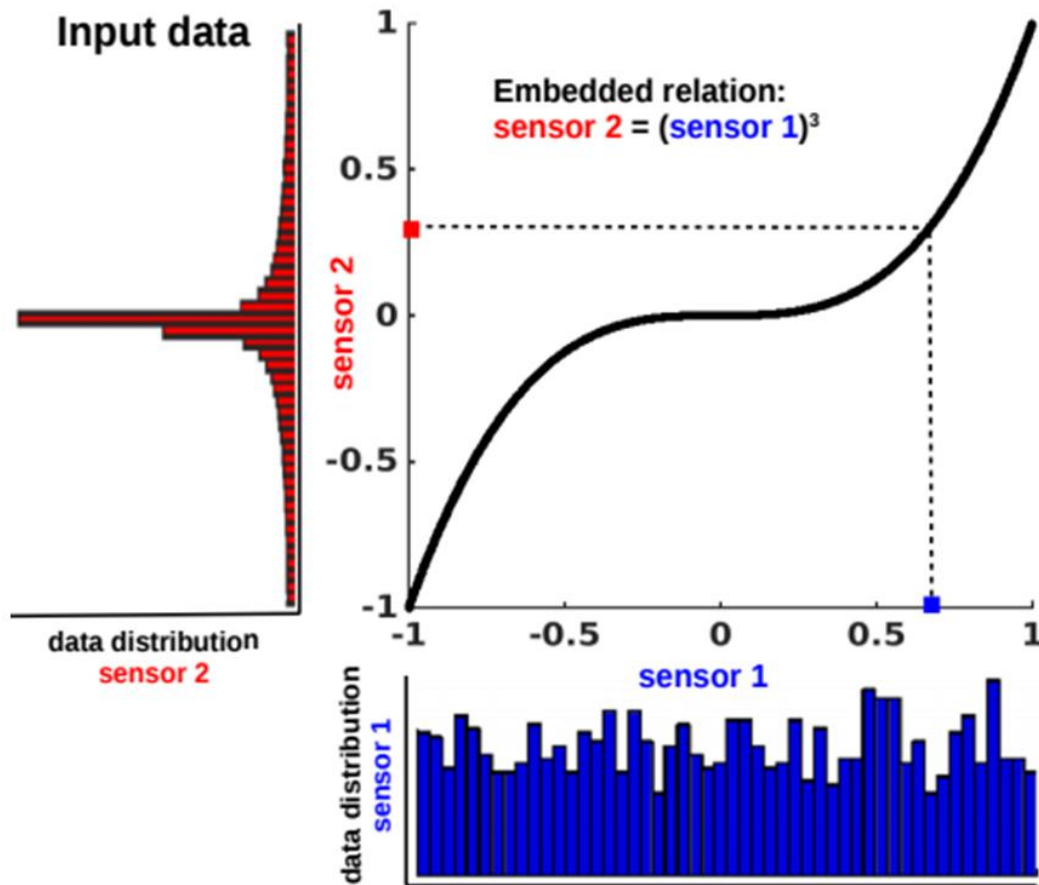


# Learning multisensory fusion for road traffic prediction



# Learning multisensory fusion for road traffic prediction

## *Basic principle [1]*

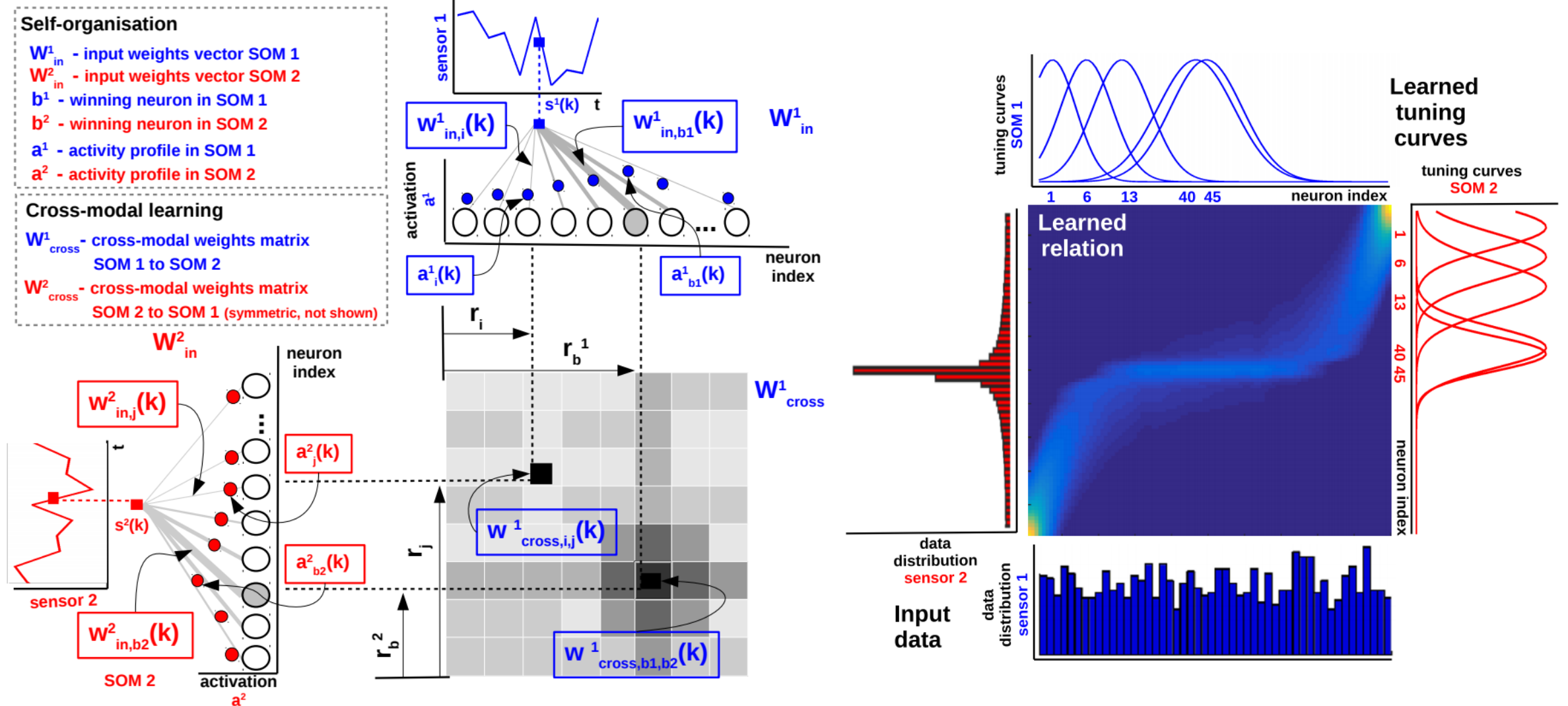


The underlying neural networks:

- **Self Organizing Maps (SOM)** [2] to encode the input data into **efficient sparse representation**
- **Hebbian Learning** [3] to **extract the temporal co-activation patterns** encoding the function

# Learning multisensory fusion for road traffic prediction

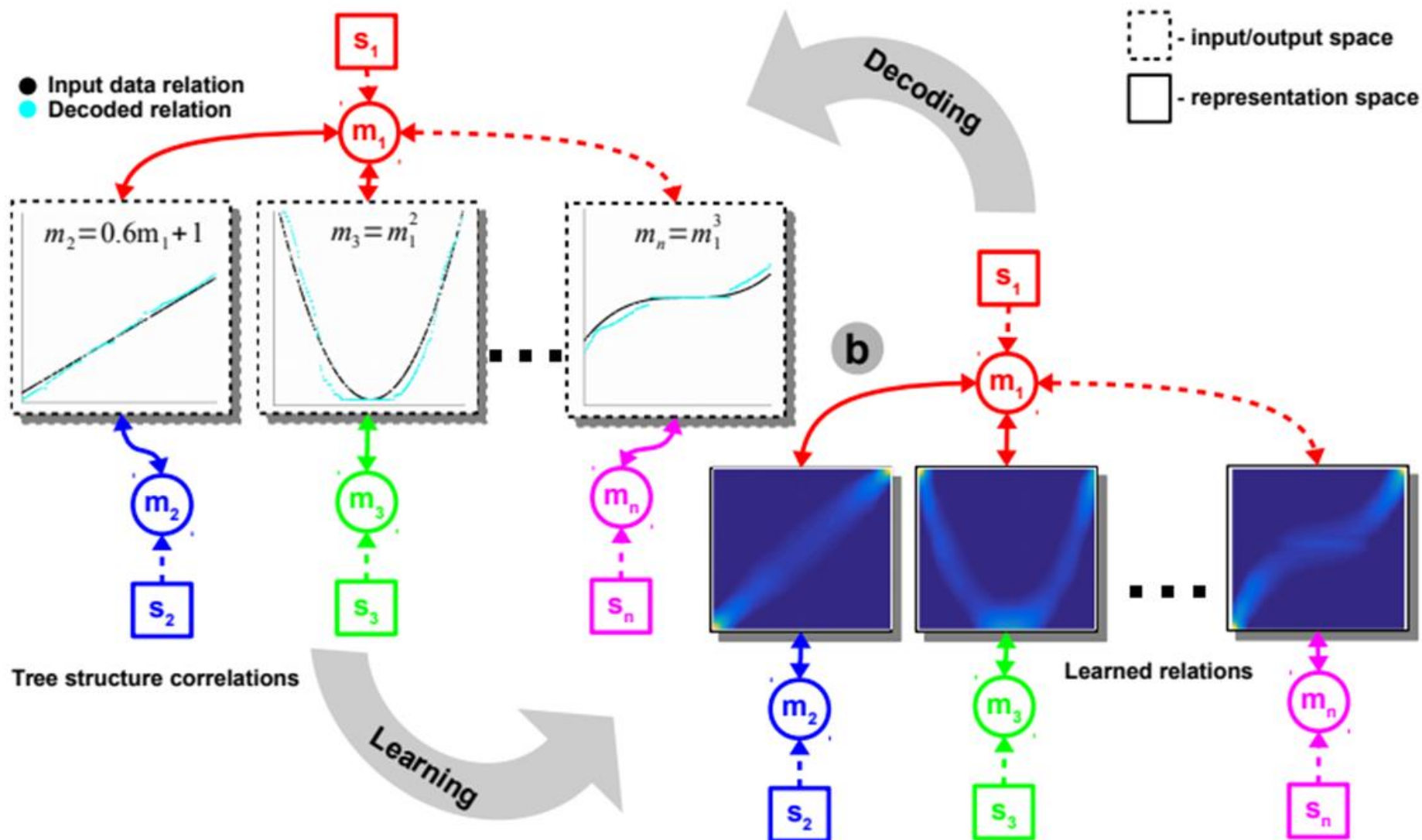
## *Neuronal learning and fusion*





# Neuronal multisensory fusion for road traffic prediction

## *Inference*



# Real-world example on limited resource devices

## *Multisensory fusion for road traffic prediction*



In a **traffic scenario** we propose to **learn the correlation** between **Environment parameters** (e.g. NO, O3, **NO2**, NOx), **Weather** (e.g. **Humidity**, Rain) and the **Traffic Flow** (i.e. number of vehicles) at a site.

Once **learnt the correlation** we can use it to **infer traffic flow** in regions where **we do not have traffic sensors** installed but **all other sensors** are present.

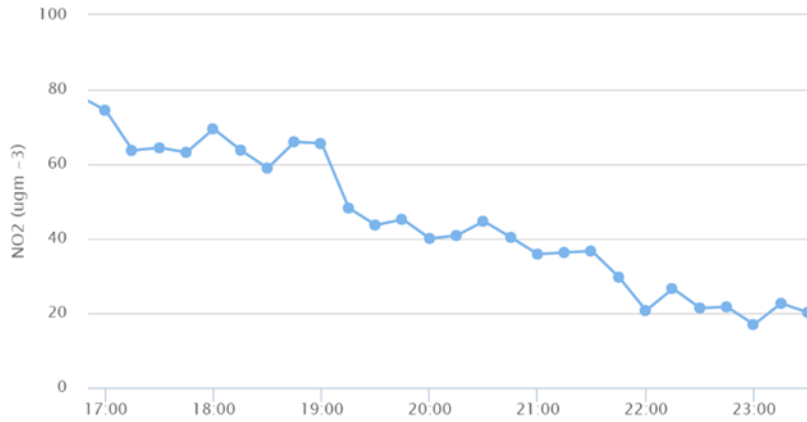
<https://newcastle.urbanobservatory.ac.uk/>



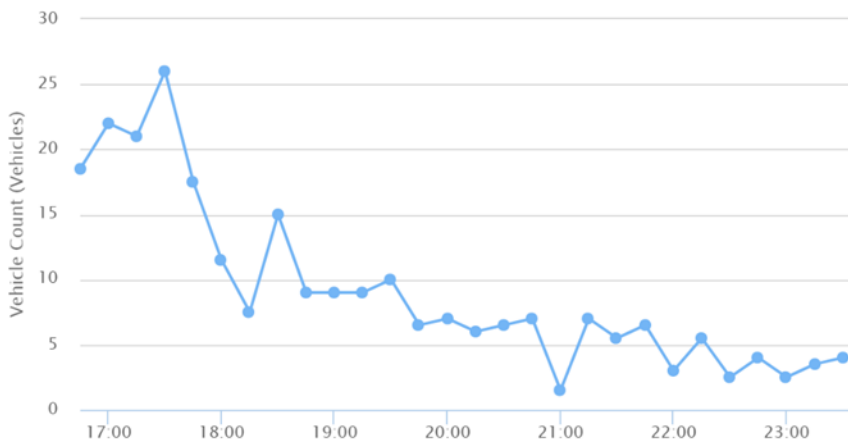
# Real-world example on limited resource devices

## *Multisensory fusion for road traffic prediction*

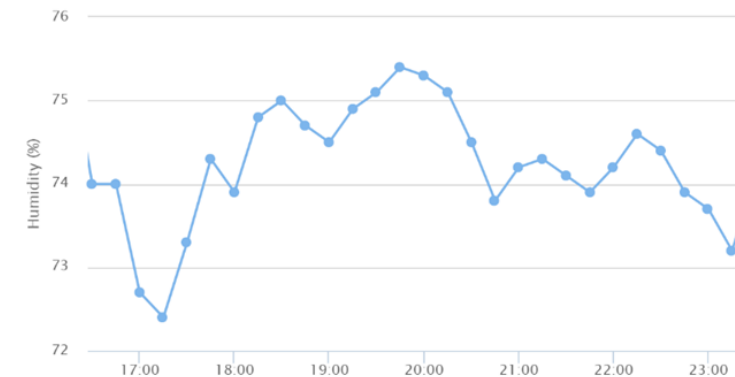
NO2



Vehicle Count



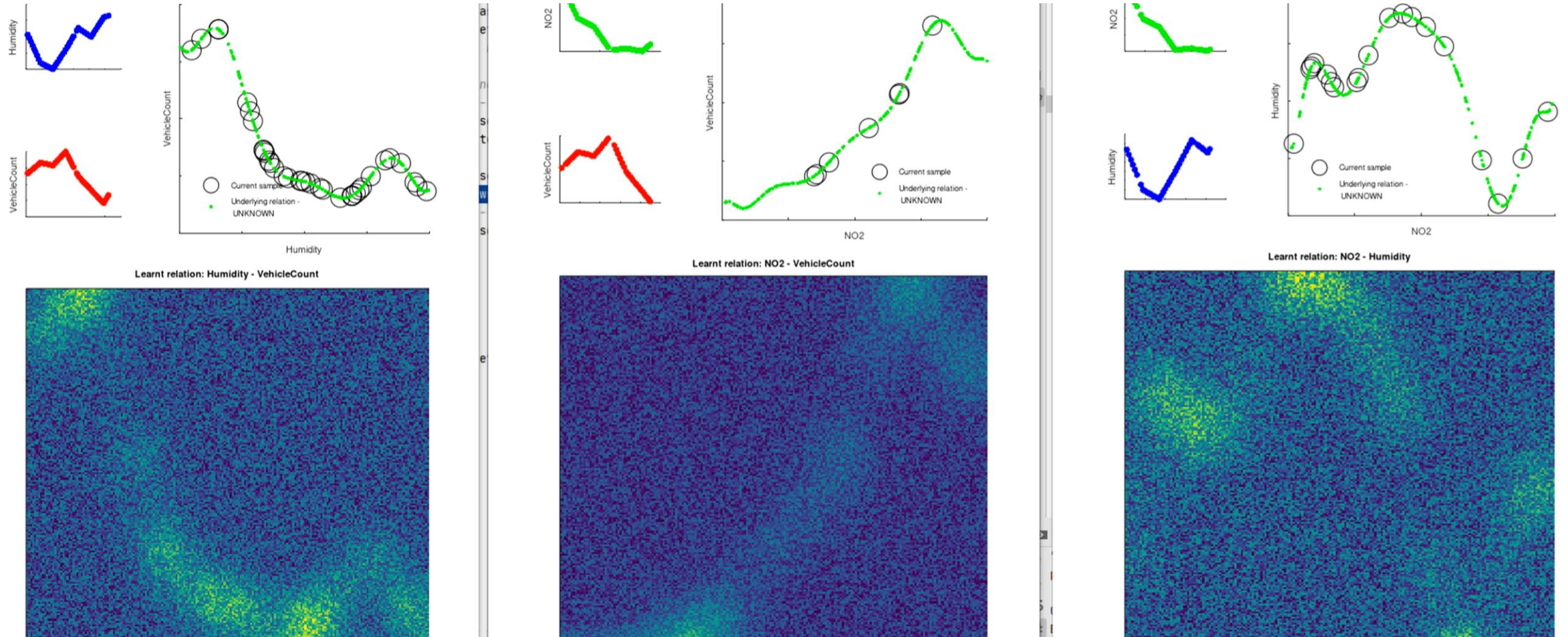
Humidity





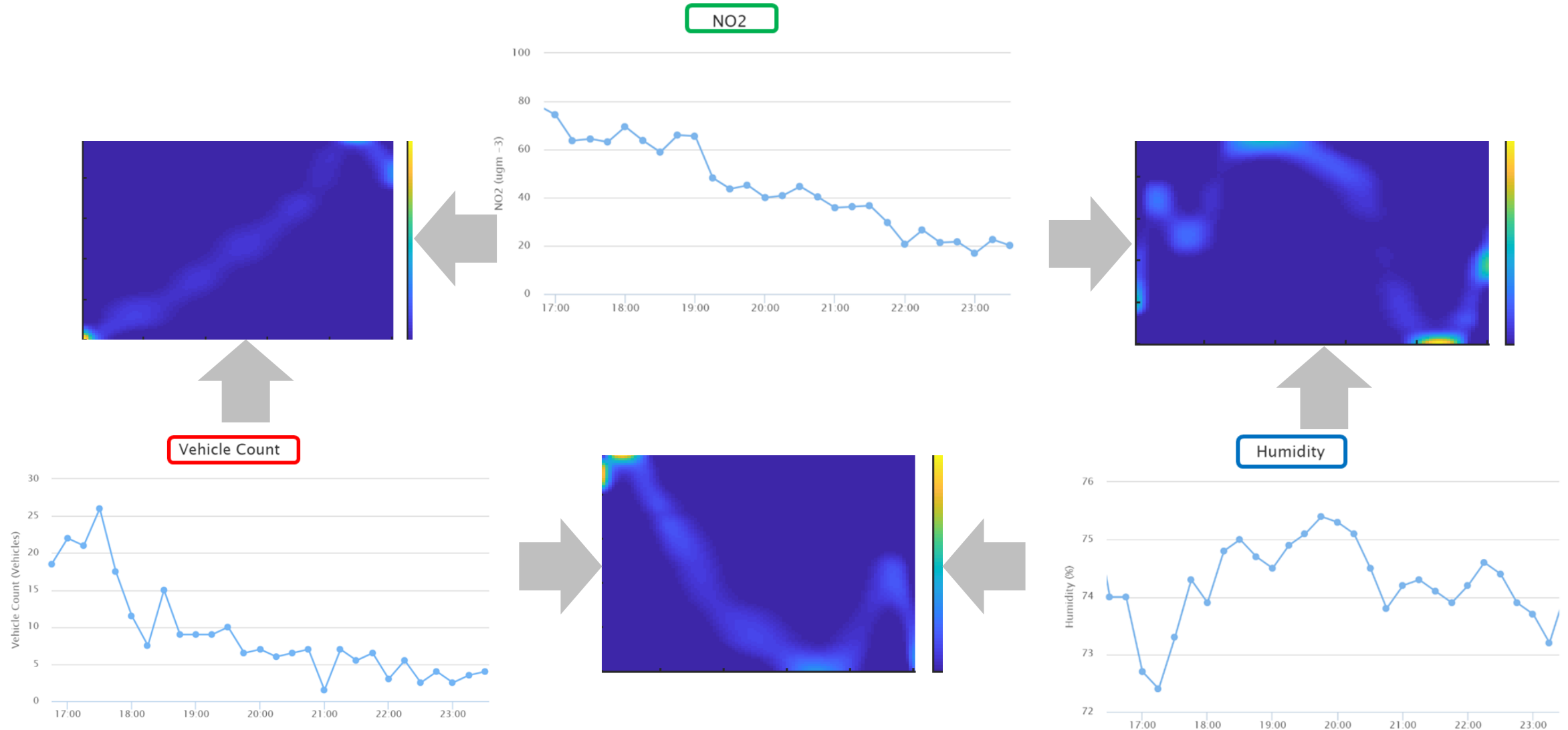
# Real-world example on limited resource devices

## *Multisensory fusion for road traffic prediction (live-demo)*



# Real-world example on limited resource devices

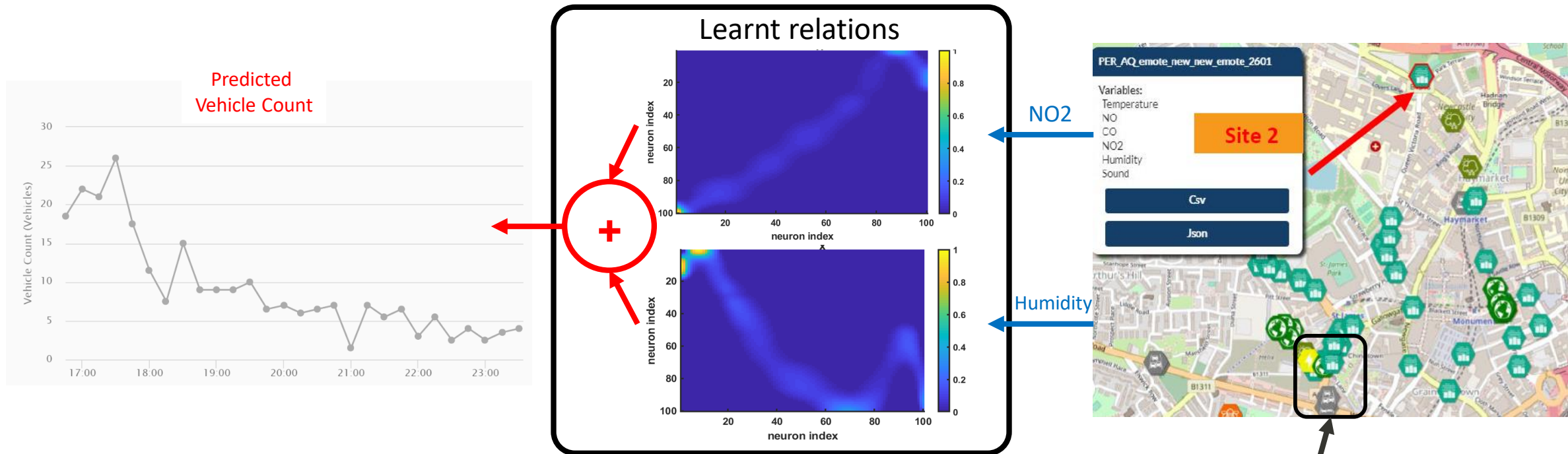
## *Multisensory fusion for road traffic prediction*



# Real-world example on limited resource devices

## *Multisensory fusion for road traffic prediction*

Once **learnt the correlation** we can use it to **infer traffic flow** in regions where **we do not have traffic sensors** (i.e. **cameras**) installed but **all other sensors** are present (e.g. **Humidity** and **NO2**).



**The system** can be used for a **multitude of sensors** available (i.e. **mobility data [4]**: GSM user cell switches overlaid on geospatial motion parameters; ranges of high-intensity sound mounted on streets; particle count sensors for high-range exhaust gas).

If the **traffic sensor is failing / defect**, the system uses previously learnt relations to infer a plausible prediction.



# Real-world example on limited resource devices

## *Performance analysis*

Number of crossroads	Number of sensors	Data aggregation	Learning time (s)*	Inference time (s)*
1	3	1 min	54.819	0.004
	10	5 min	298.452	0.031
5	3	1 min	232.270	0.021
	10	5 min	1880.212	0.084
10	3	1 min	673.583	0.044
	10	5 min	4136.521	0.102
15	3	1 min	1300.781	0.075
	10	5 min	11093.250	0.534

### Specifications

Huawei Ascend 310 Processor, 8 GB RAM (DDR4), 32 GB SSD, 50W

1000 neurons/sensor

3 Days data (72 h)

1 min aggregation - 4320 samples/sensor

5 min aggregation - 864 samples/sensor



\* Average values per 100 experiments

# Conclusions

## *Multisensory fusion for road traffic prediction*

- **Real-time traffic prediction** needs **multisensory fusion** to better understand **traffic dynamics**
- Deployment on limited-resources **devices** needs **lightweight learning systems** for fusion
- **Neural networks** can be key for **multisensory fusion** and **prediction**
- There is an **alternative to deep neural networks** for **sensor fusion** which is **versatile, simple, adaptive** and **lightweight**
- Such a system is **easily deployable, transferrable, and fault-tolerant**

# Bibliography

- [1] C. Axenie, Synthesis of Distributed Cognitive Systems: Interacting Computational Maps for Multisensory Fusion, <https://mediatum.ub.tum.de/1284085>
- [2] Kohonen, T. (1991). Self-organizing maps: optimization approaches. In *Artificial neural networks* (pp. 981-990). North-Holland.
- [3] Gerstner, W., & Kistler, W. M. (2002). Mathematical formulations of Hebbian learning. *Biological cybernetics*, 87(5), 404-415.
- [4] El Faouzi, N. E. (2004). Data fusion in road traffic engineering: An overview. *Multisensor, Multisource Information Fusion: Architectures, Algorithms, and Applications 2004*, 5434, 360-371.



# Video lecture and Example code



**Youtube lecture**

in Produktion, verfügbar vor Montag 9.05.2022



**GitHub codebase**